

TOP SECRET

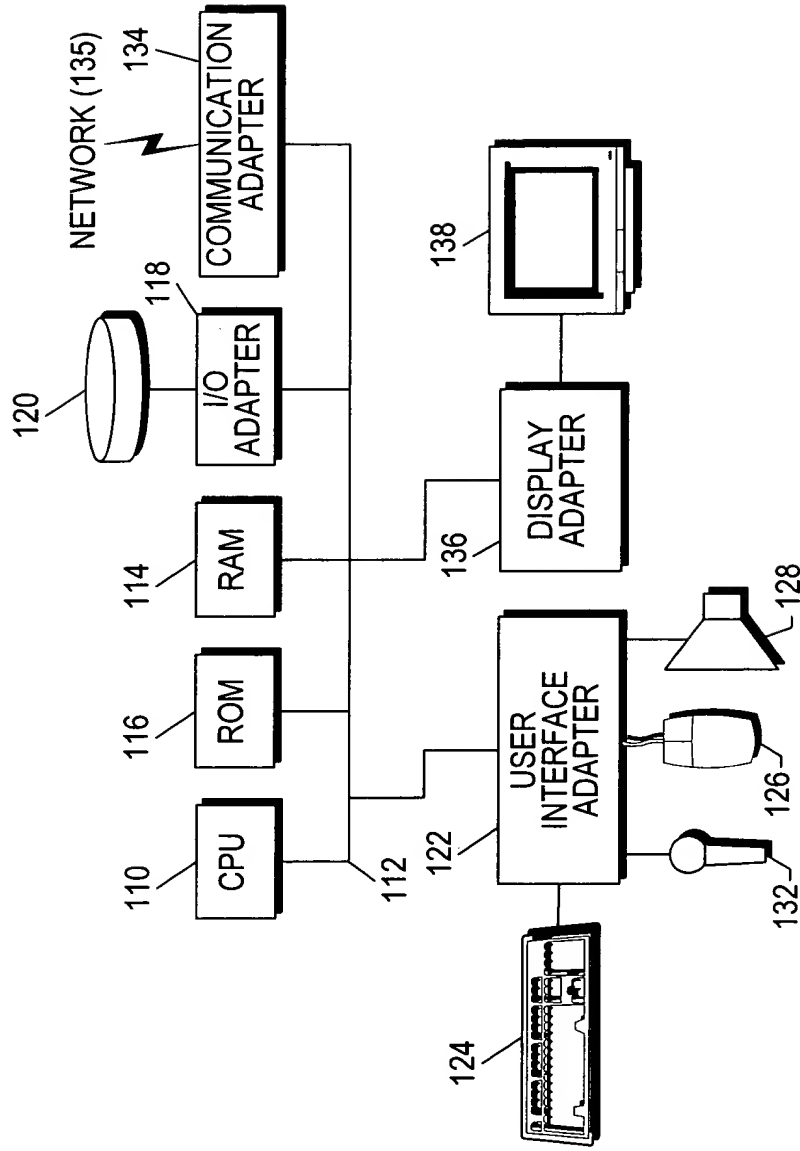
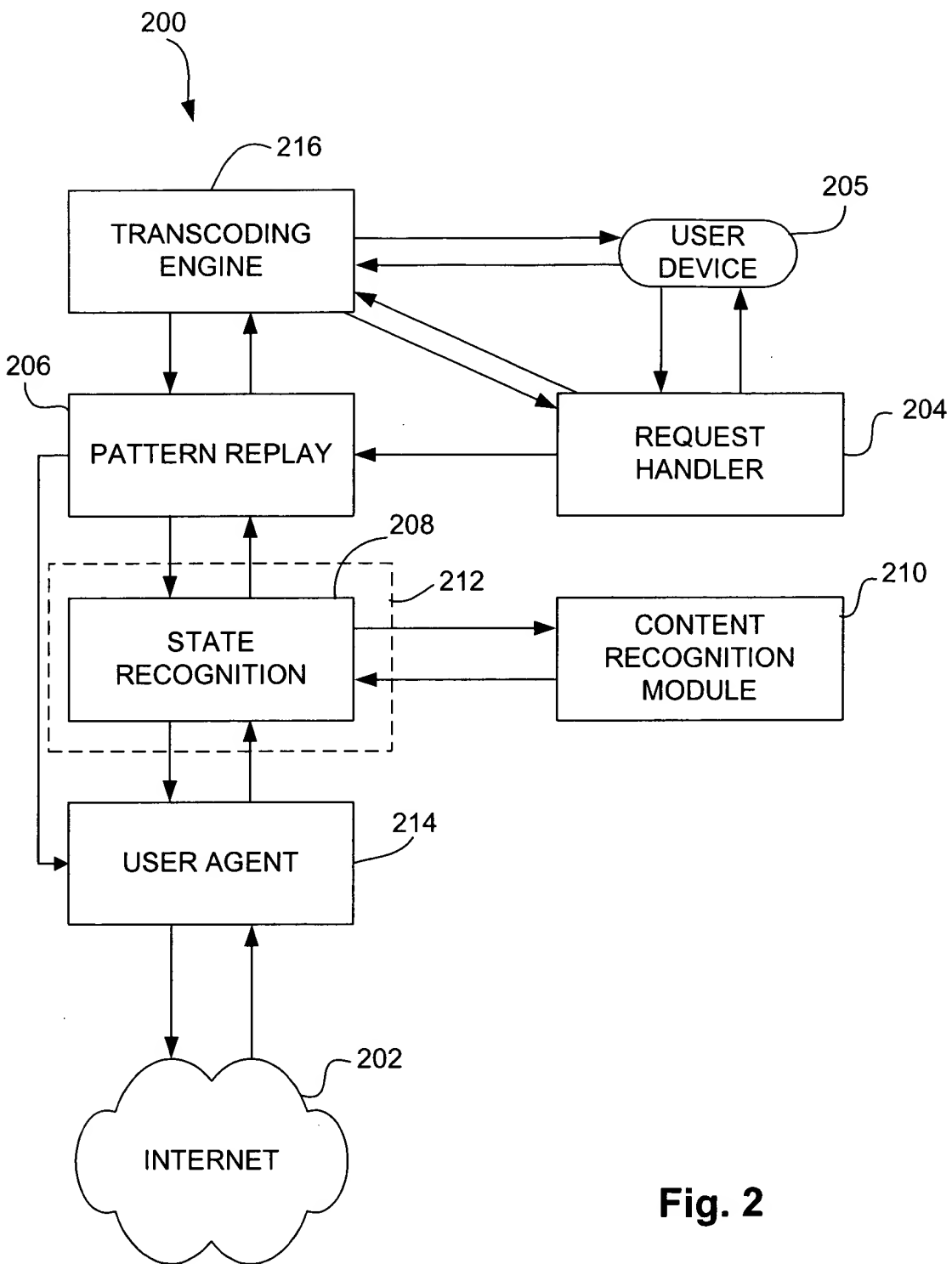


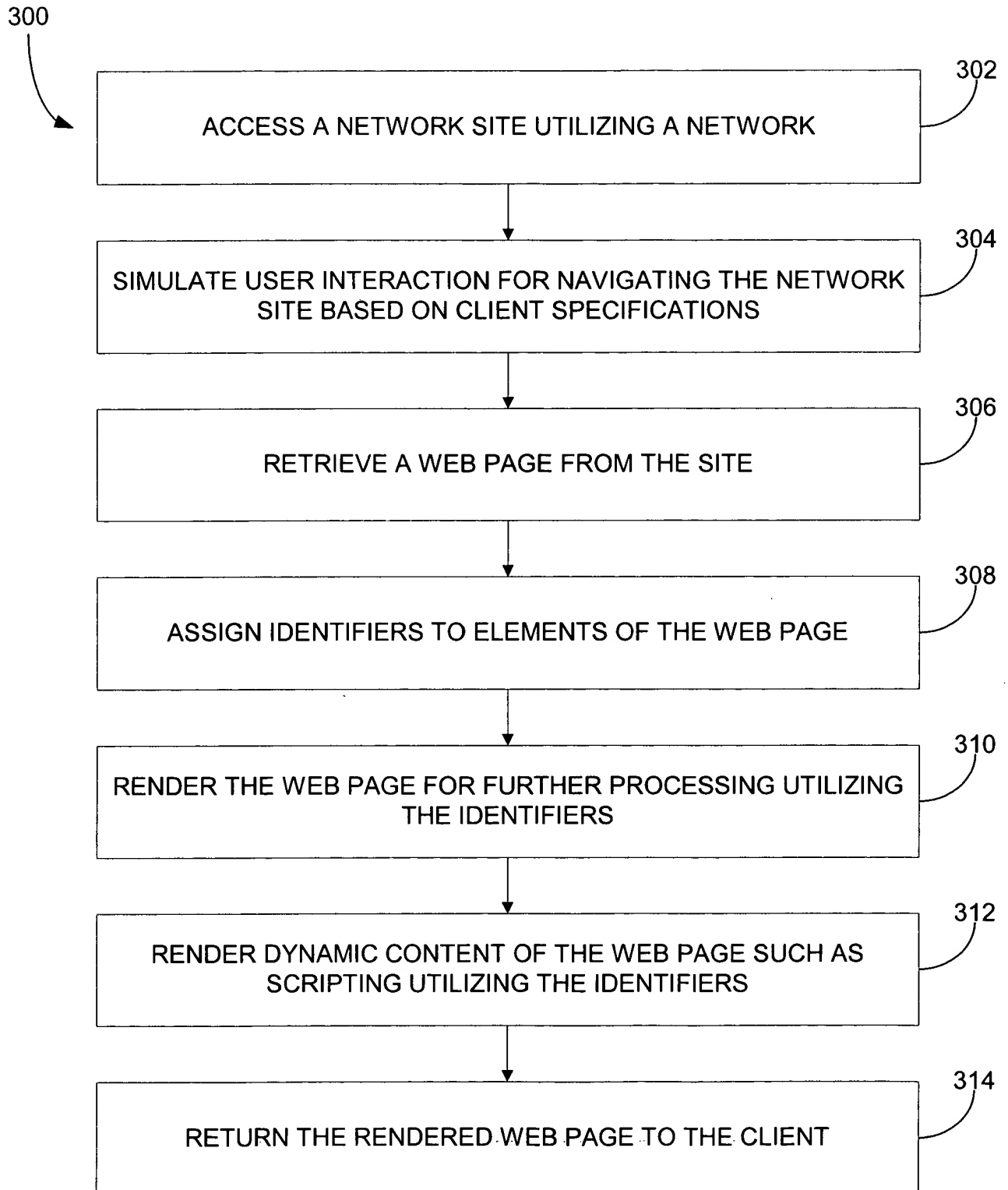
Fig. 1

FIG. 2



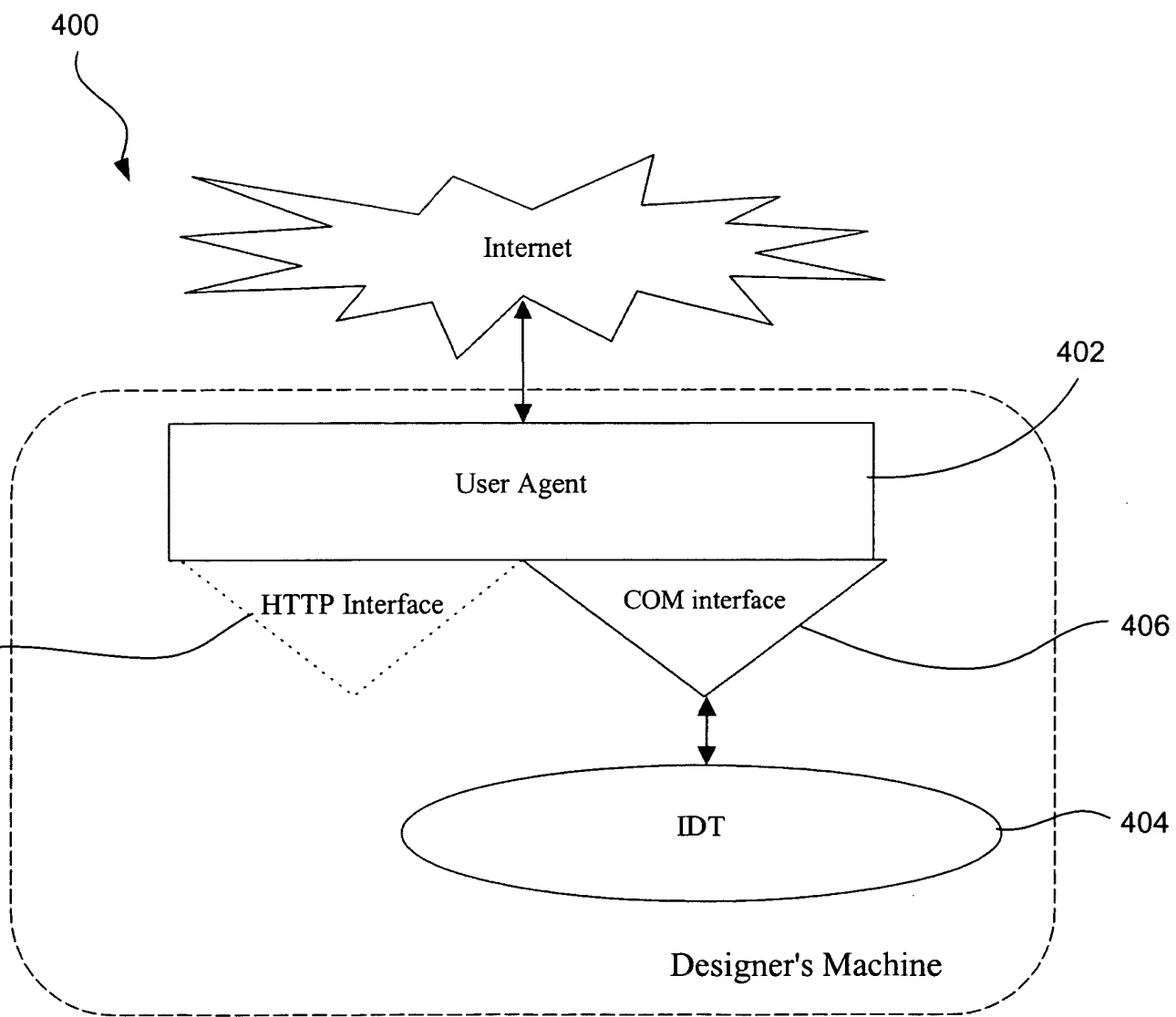
**Fig. 2**

FIG. 3

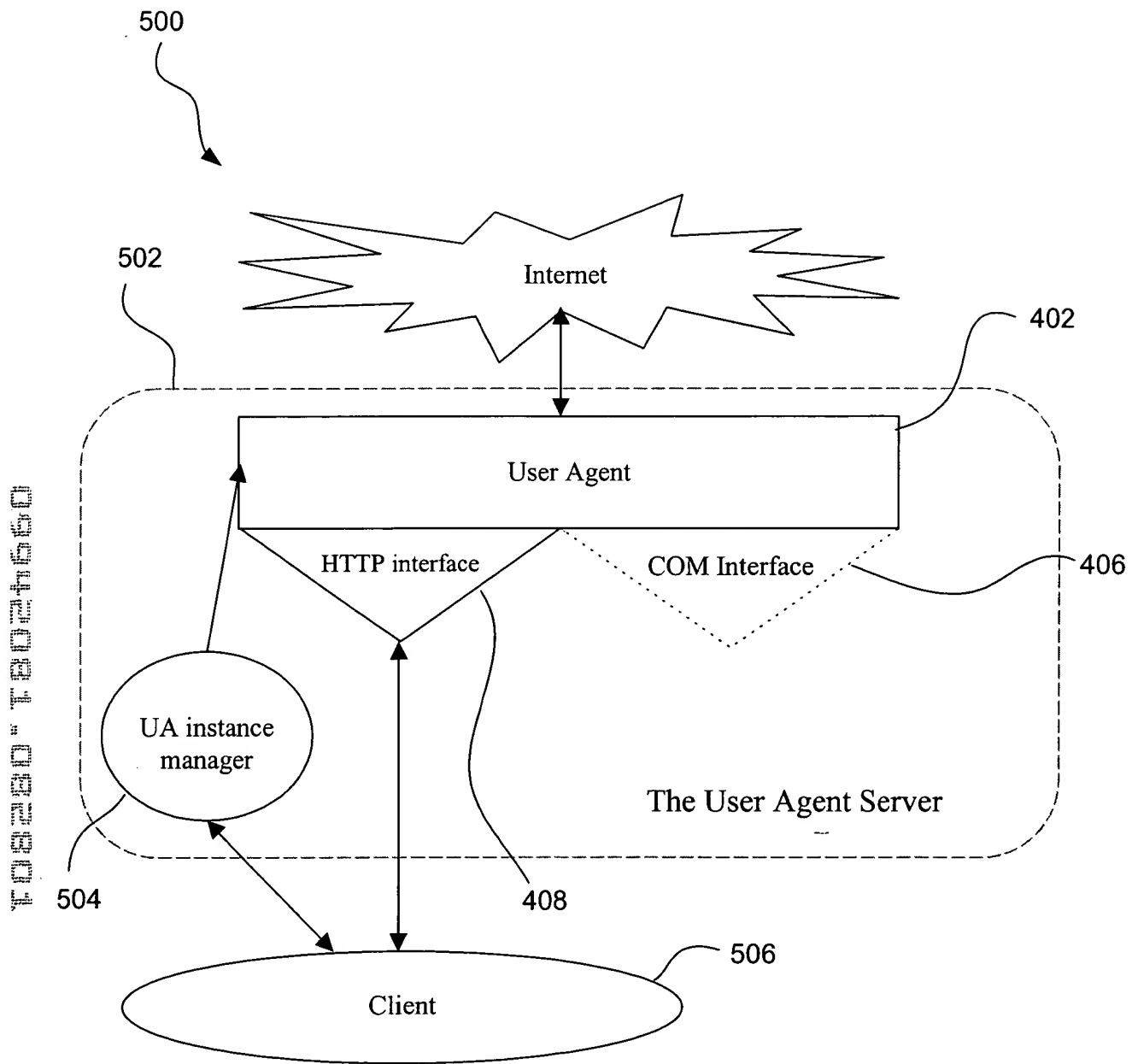


**Fig. 3**

10942089-082801

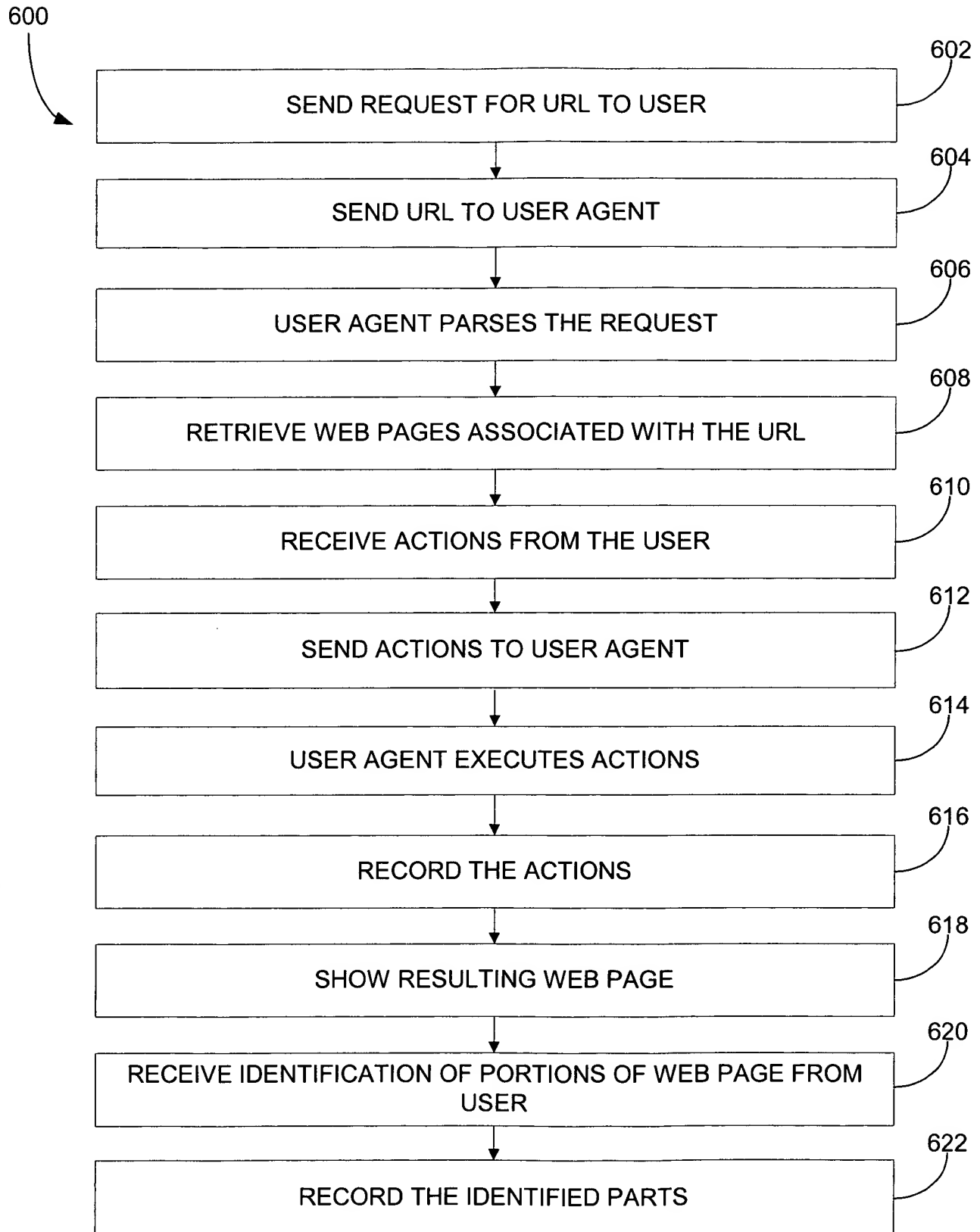


**Fig. 4**



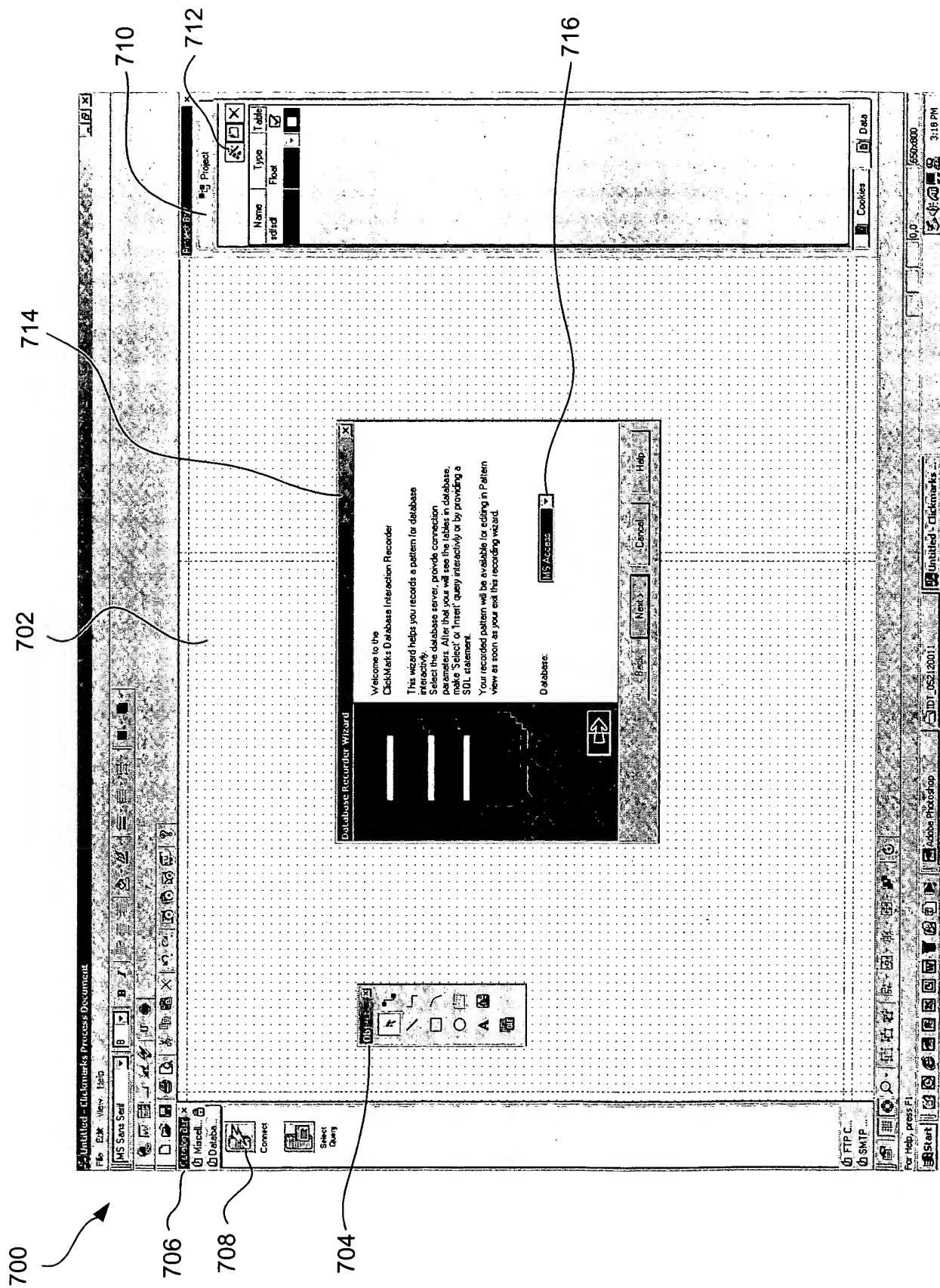
**Fig. 5**

FIG. 6



**Fig. 6**

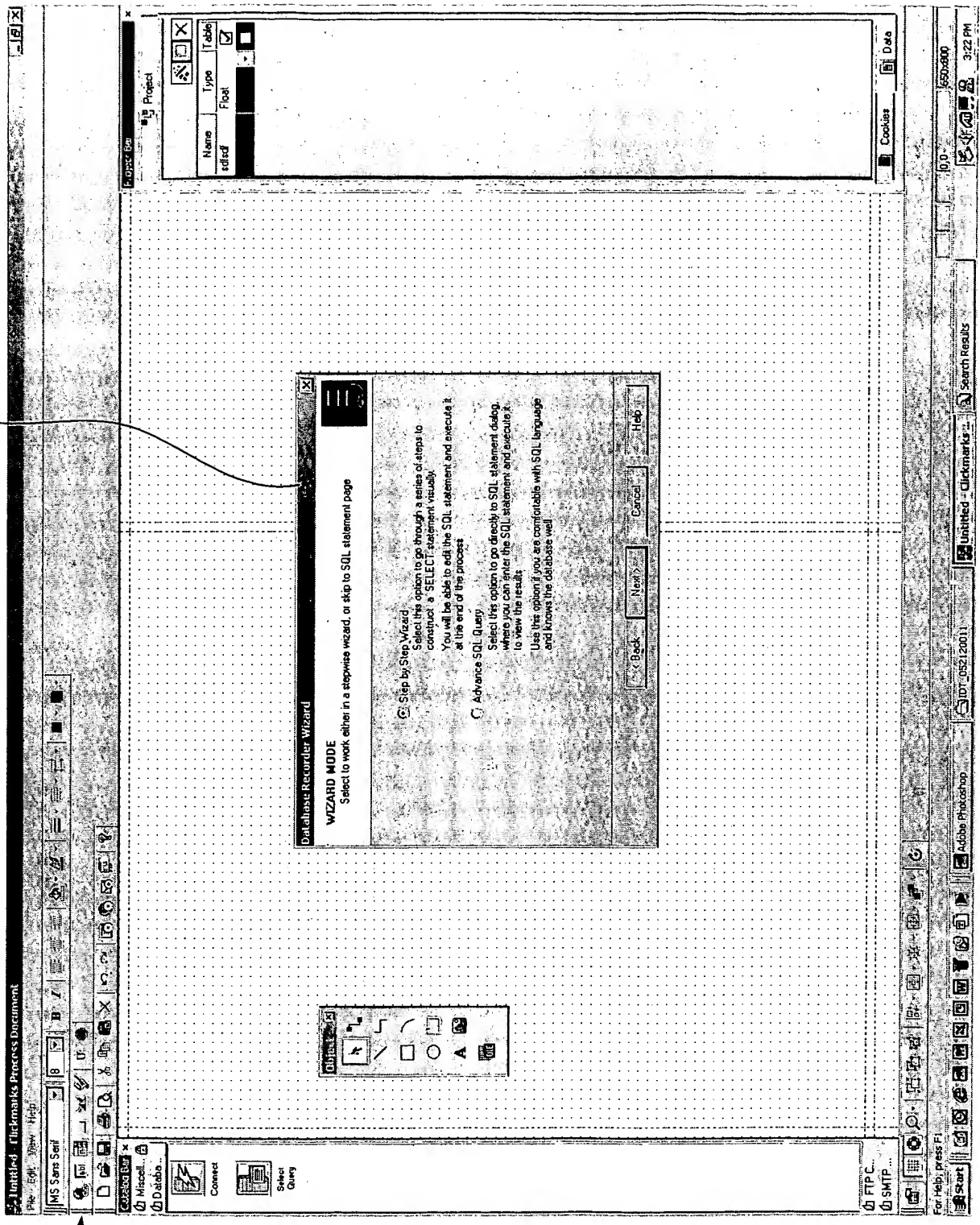
SECRET



**Fig. 7**

1082300-TECHNICAL

800



700

Fig. 8





T08230-T0824560

700

1000 1002 1004 1006

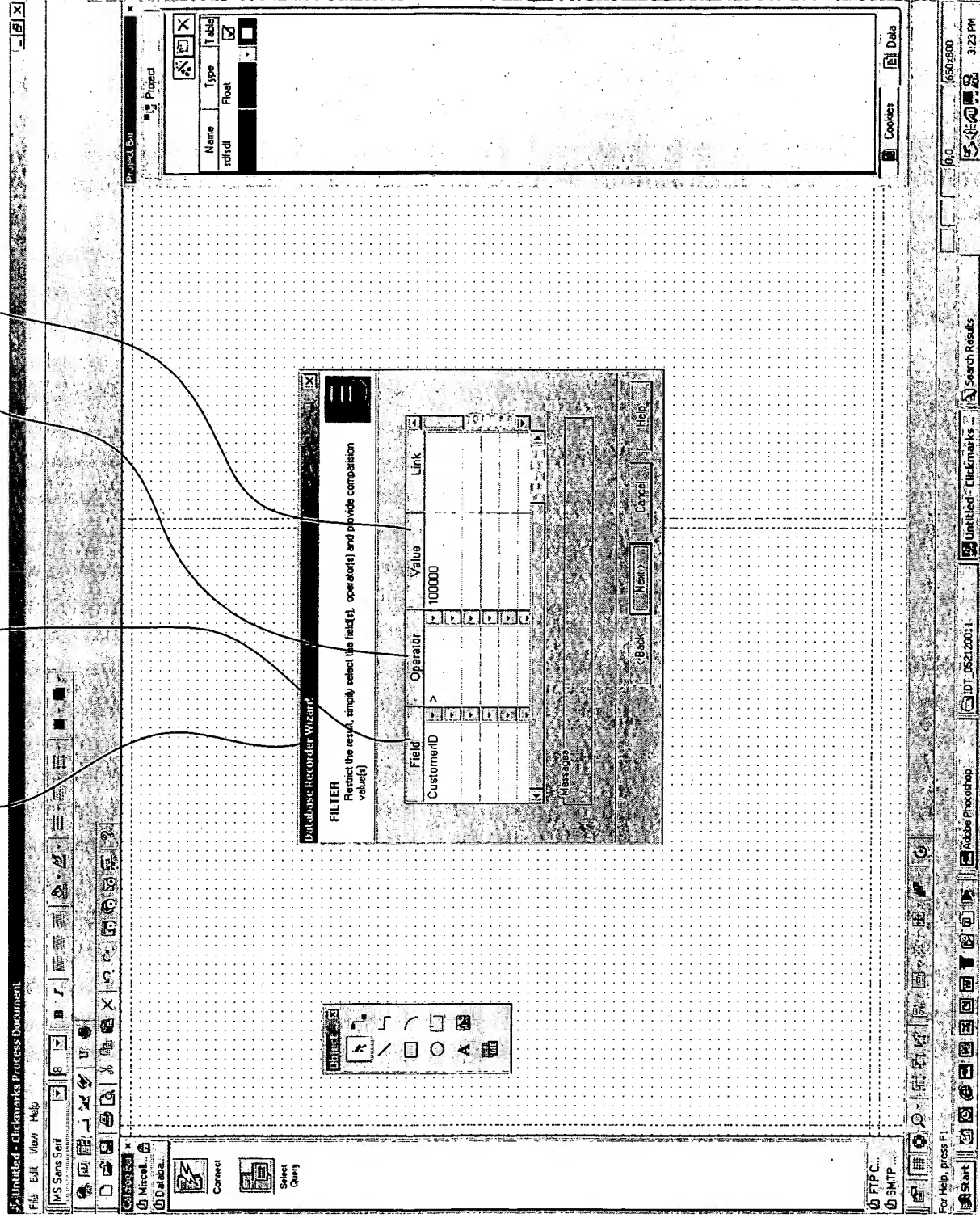


Fig. 10

700

1100

1104

1106



**Fig. 11**

FOOZED T0024660

1200

700

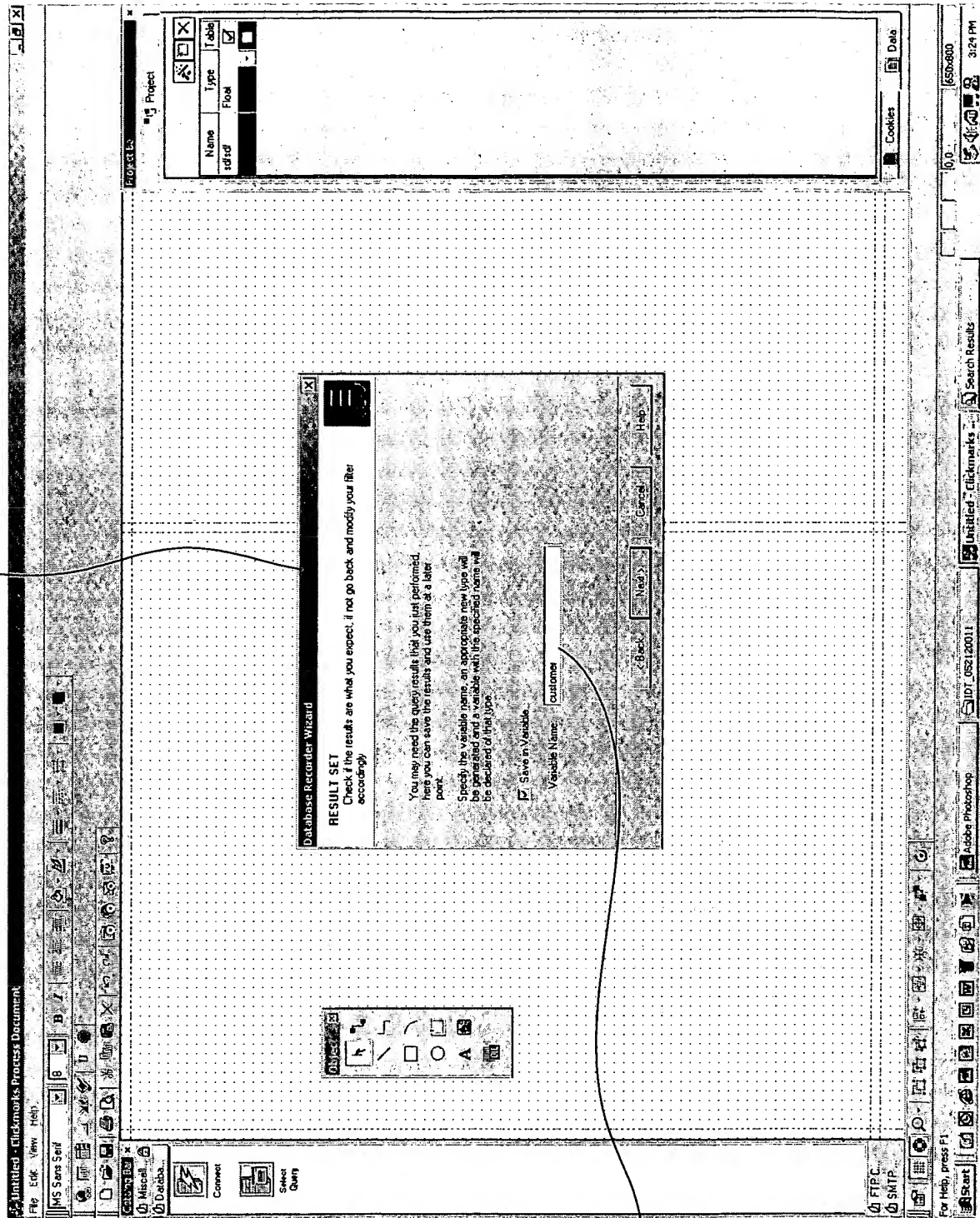


Fig. 12

1002200" T8024660

700



710

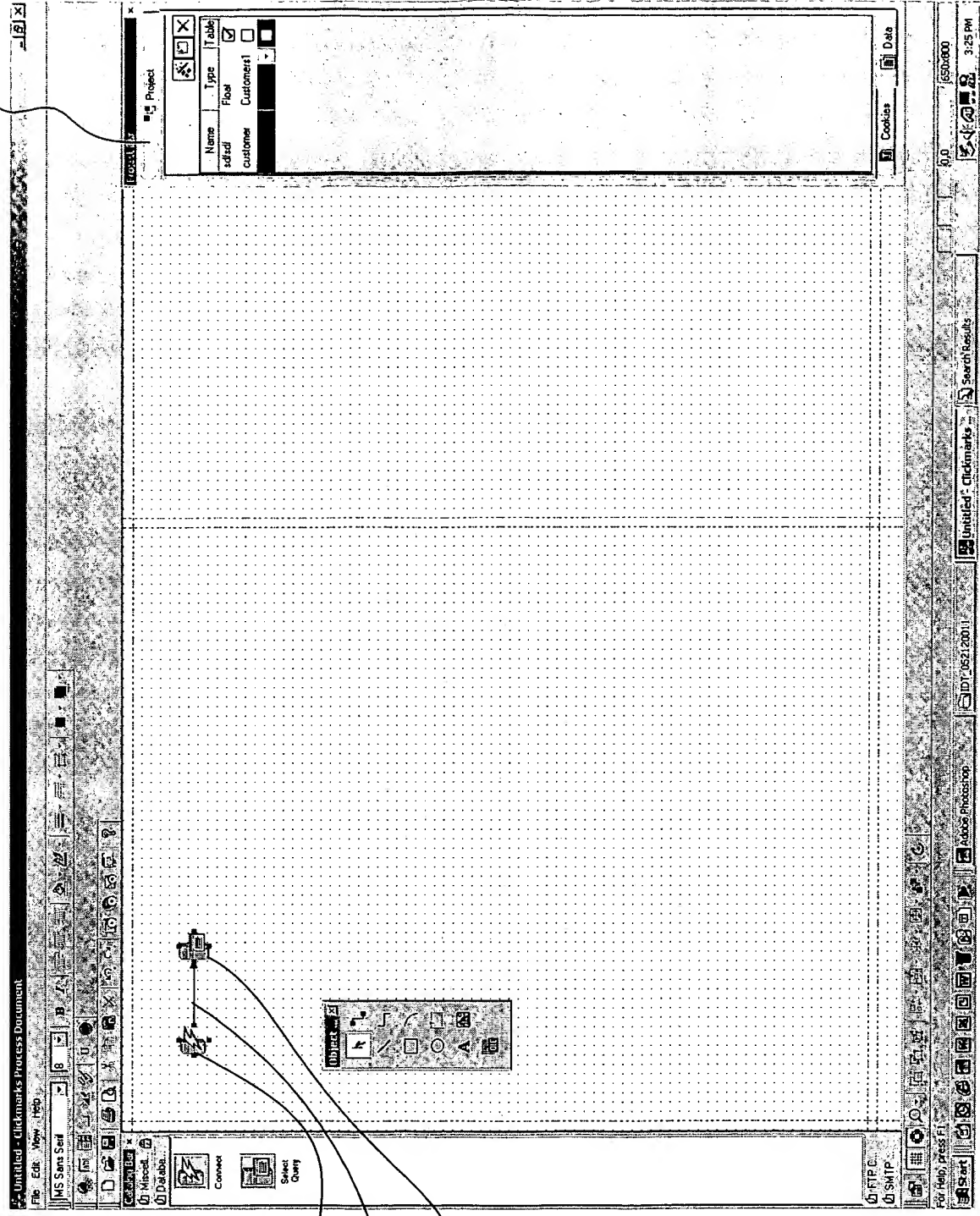


Fig. 13

108230" 18024660

700

1404

1406

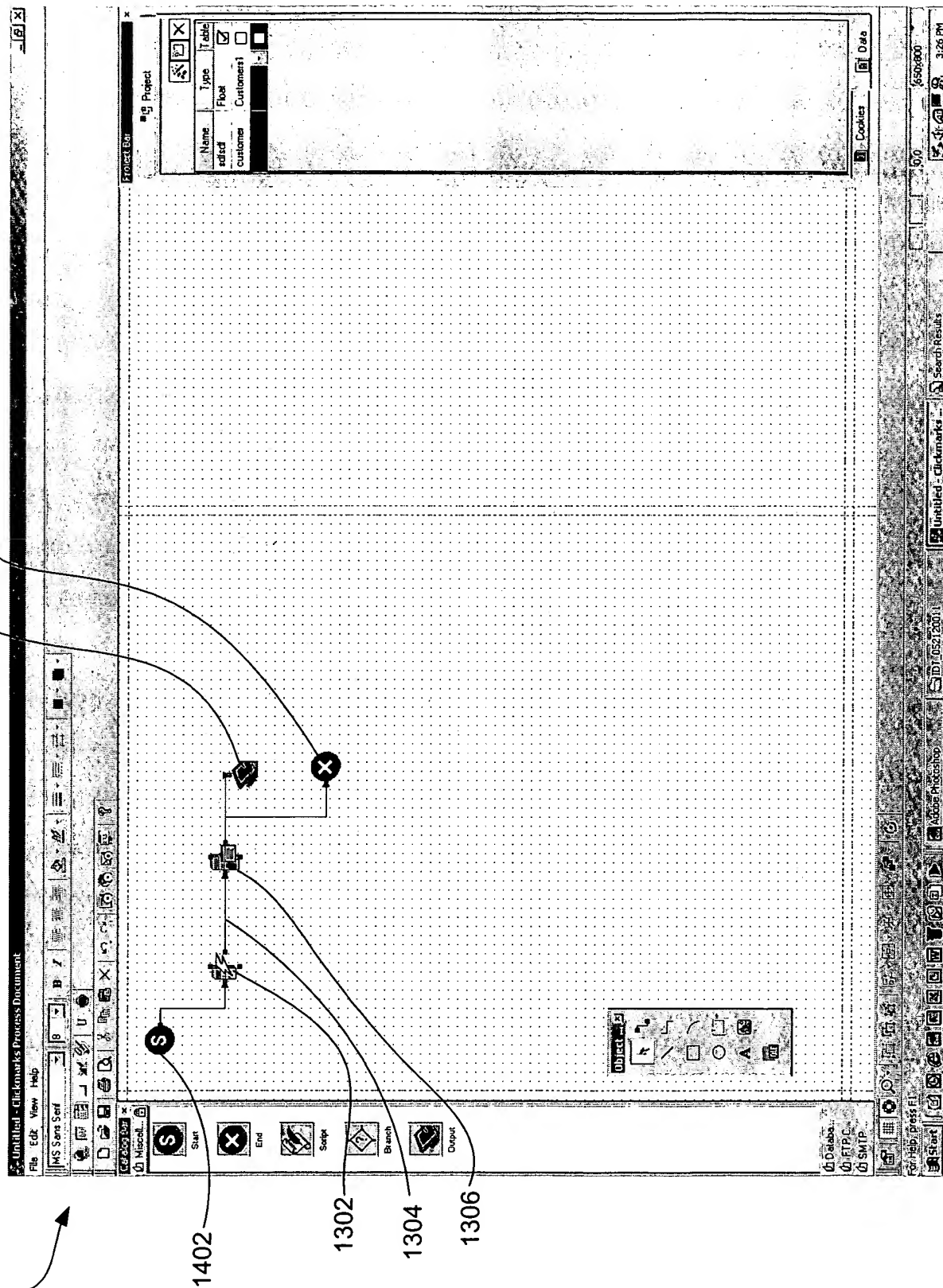


Fig. 14



1002200" T0024660

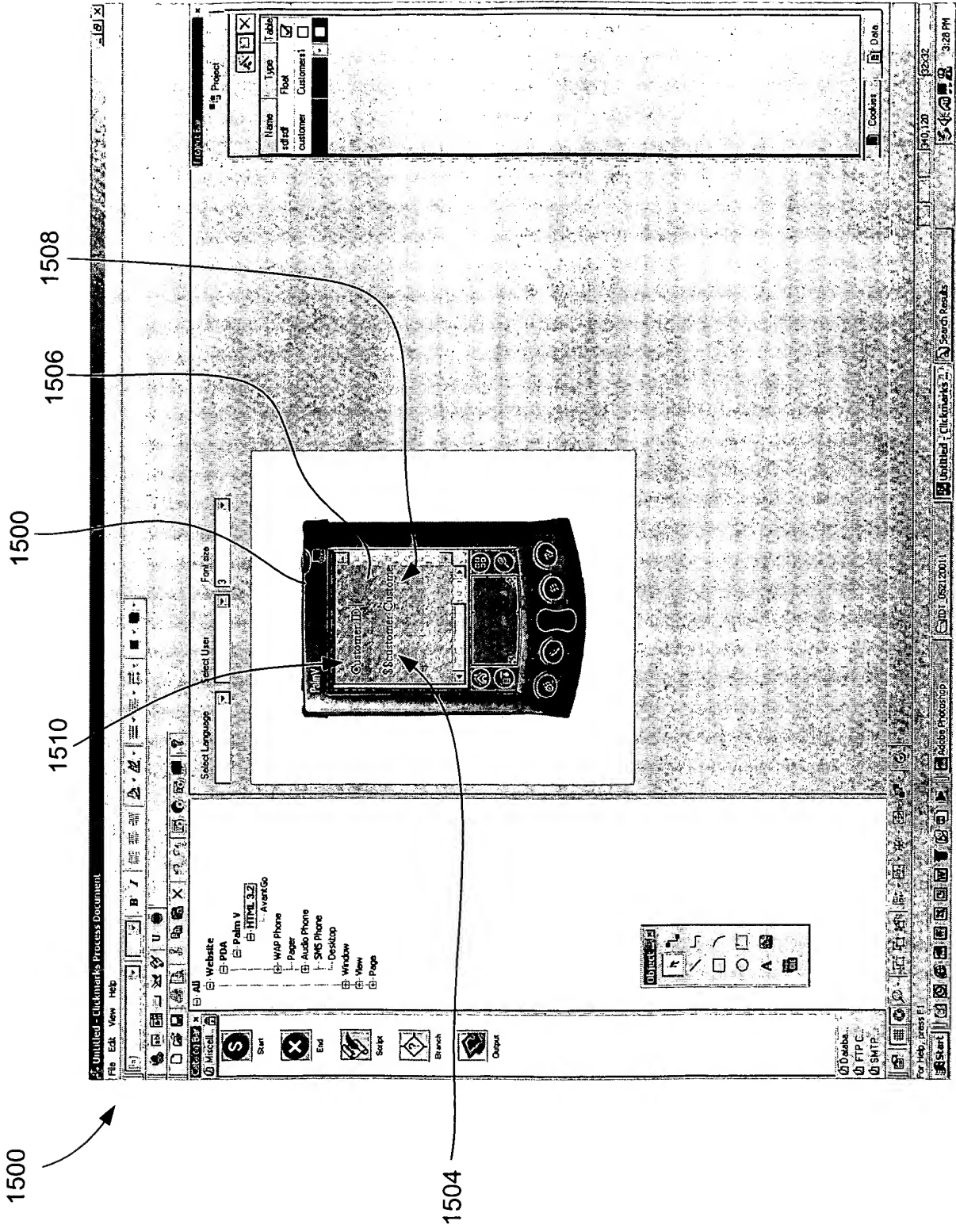
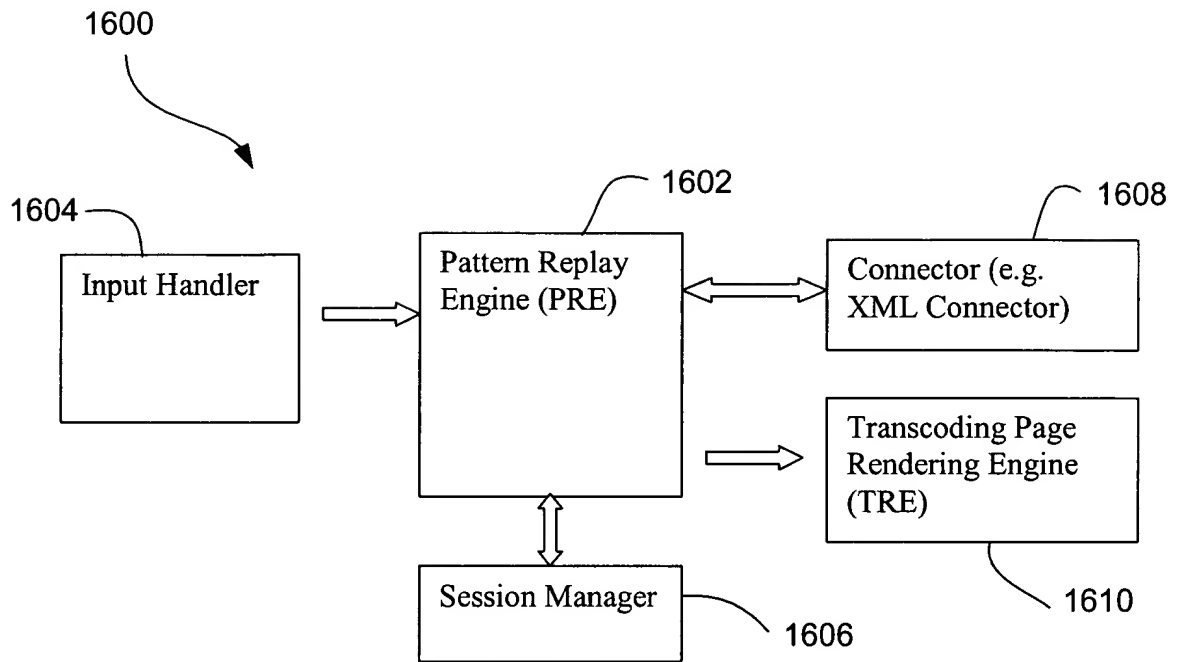


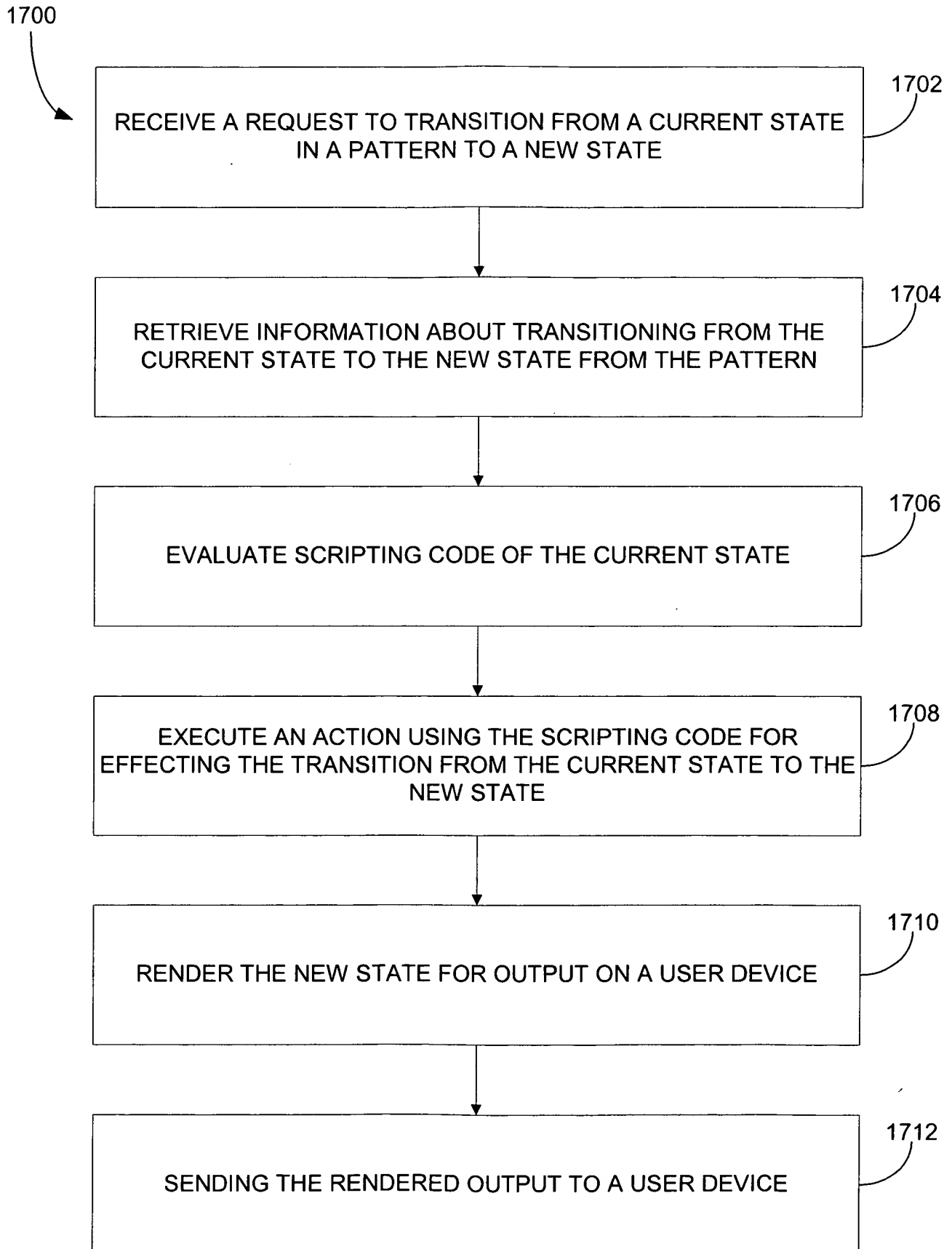
Fig. 15



**Fig 16**



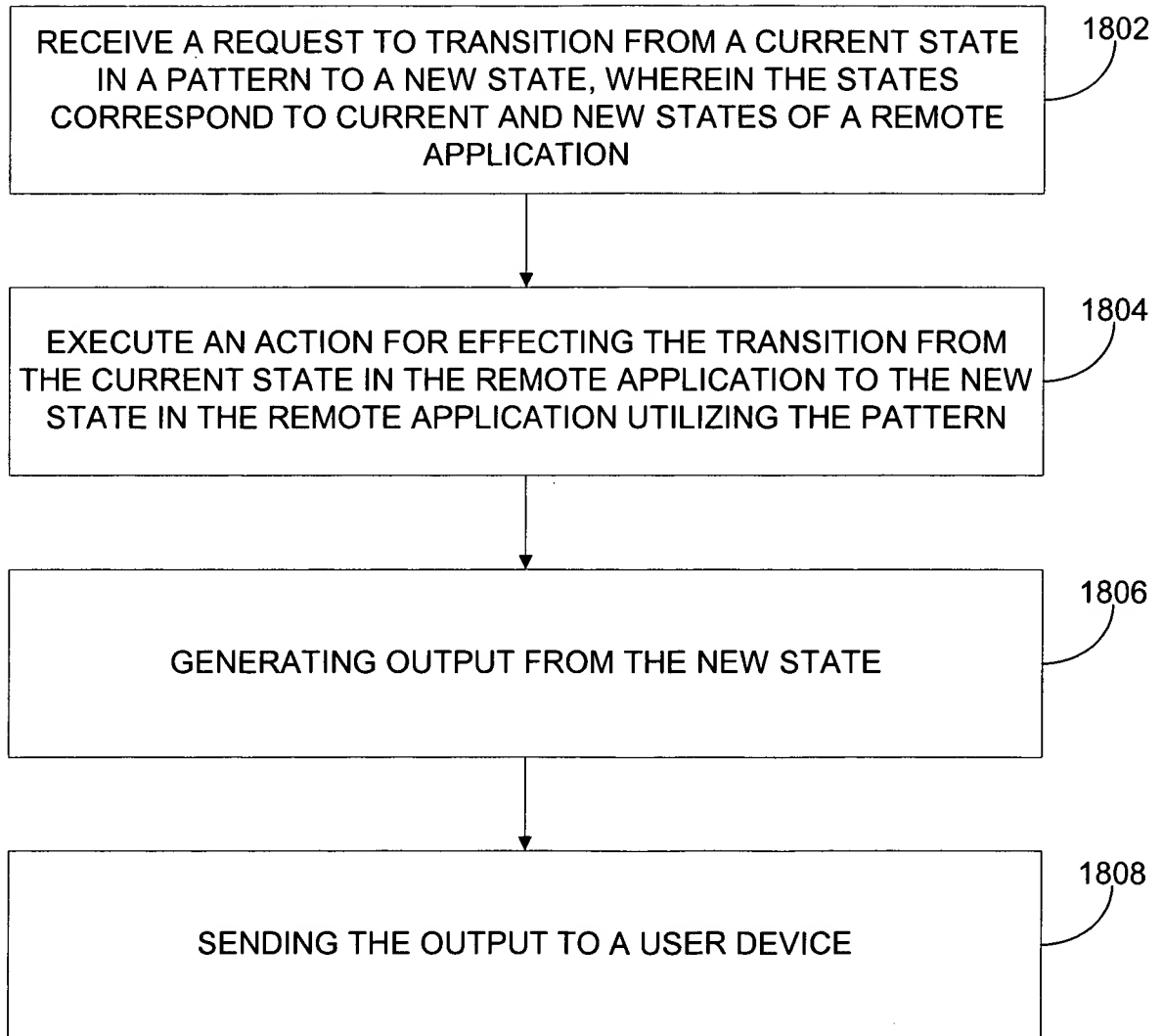
0942081.03301  
T03290" T0224660



**Fig. 17**

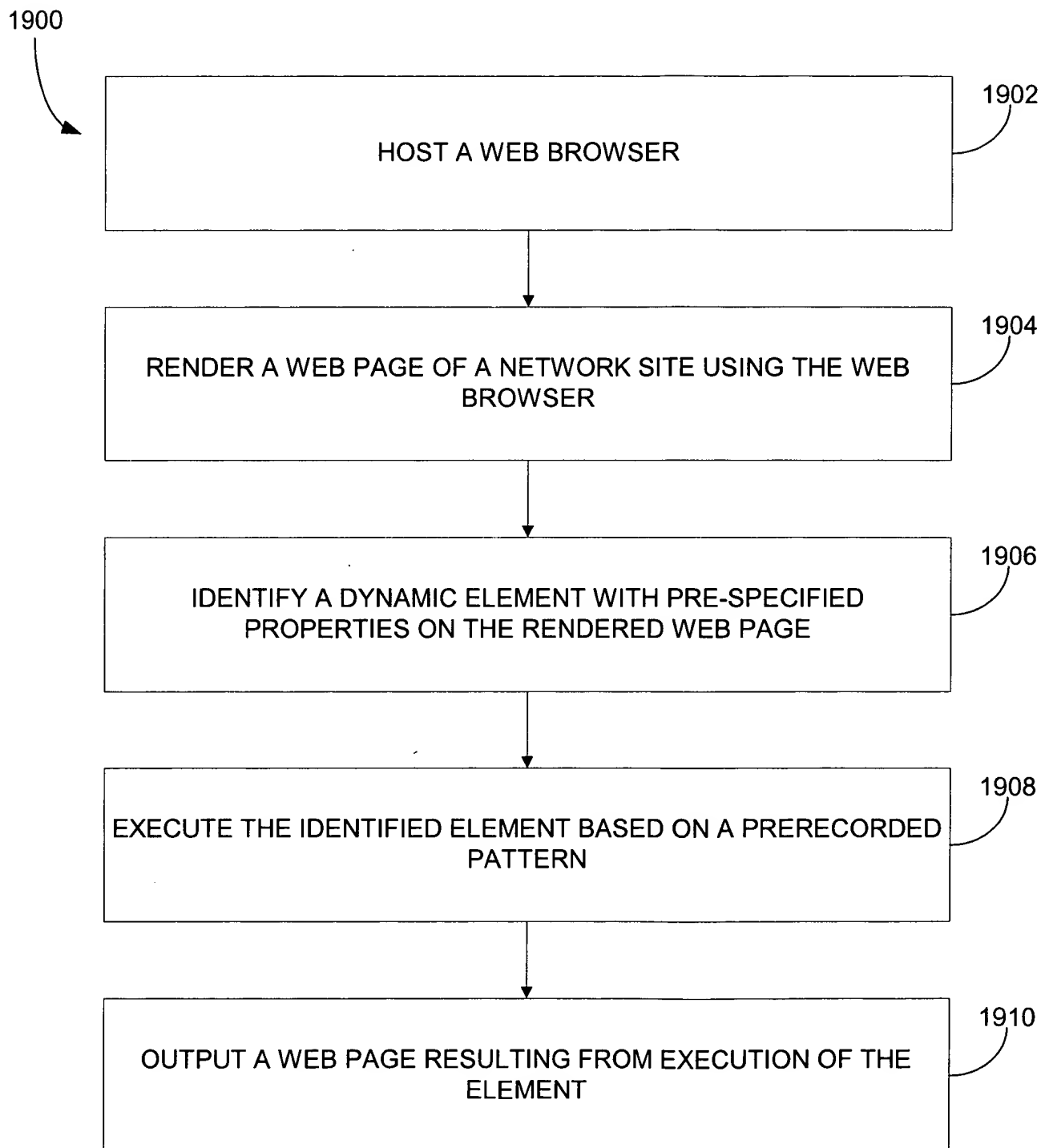
10943081-000001

1800

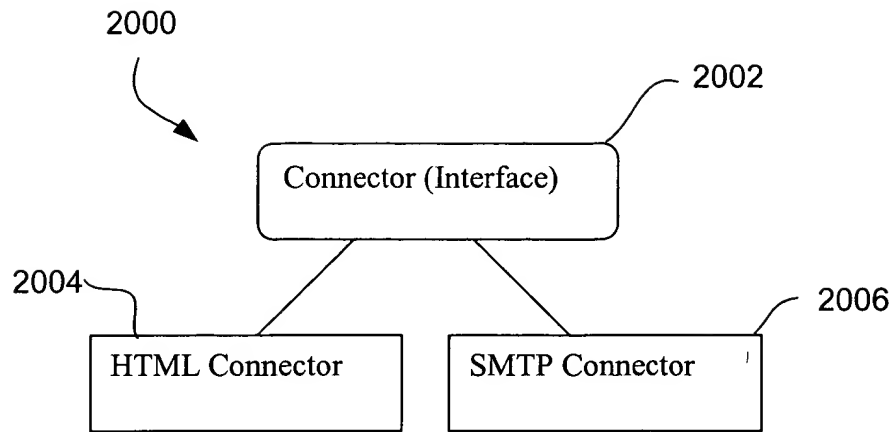


**Fig. 18**

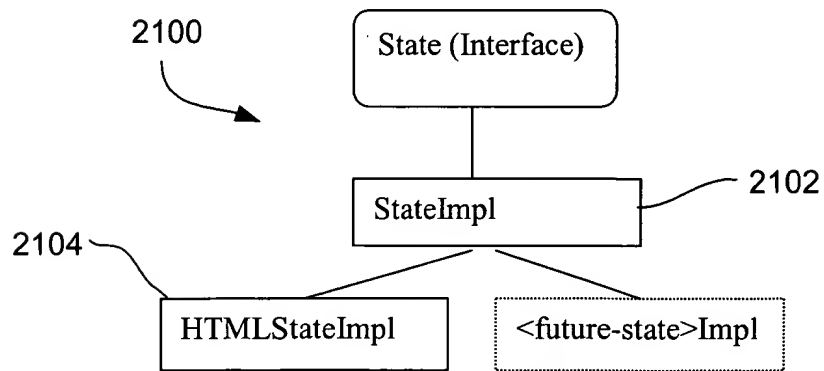
FIG. 19



**Fig. 19**



**Fig. 20**



**Fig. 21**

The diagram illustrates the SessionManager 2200 architecture. It consists of the following components and their interactions:

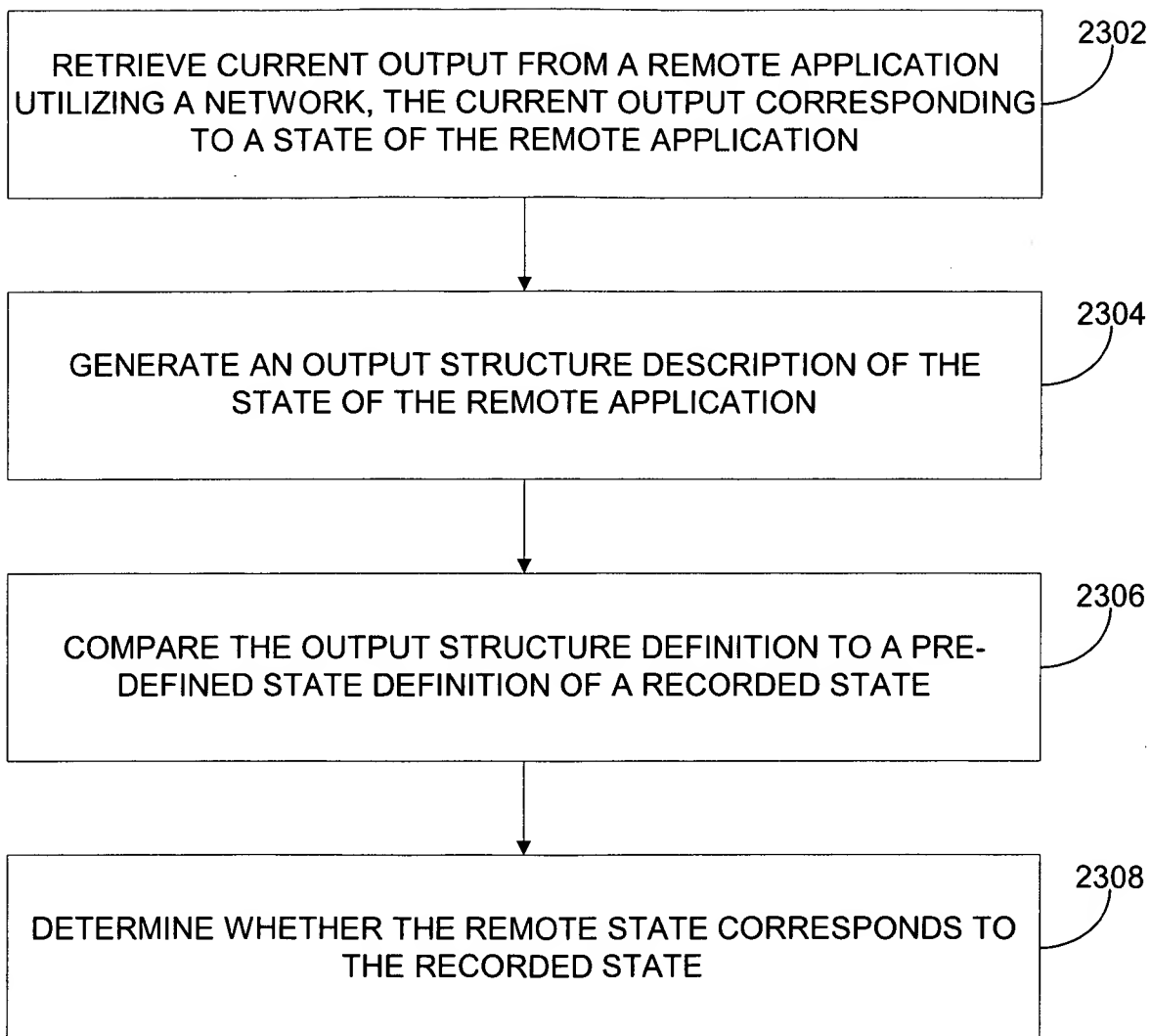
- SessionManager (2208)**: The central component at the top.
- Scripting Engine (2206)**: Connected to the SessionManager via a bidirectional arrow.
- Scripting API**: A sub-component within the Scripting Engine.
- Mozilla Rhino (3<sup>rd</sup>-party) (2202)**: Connected to the Scripting Engine via bidirectional arrows, with the label "(via LiveConnect)" indicating the communication protocol.
- Pattern Replay Engine (PRE) (2204)**: Connected to the Scripting Engine via a single-headed arrow pointing towards it.

The entire system is designated by the reference numeral **2200**.

**Fig. 22**

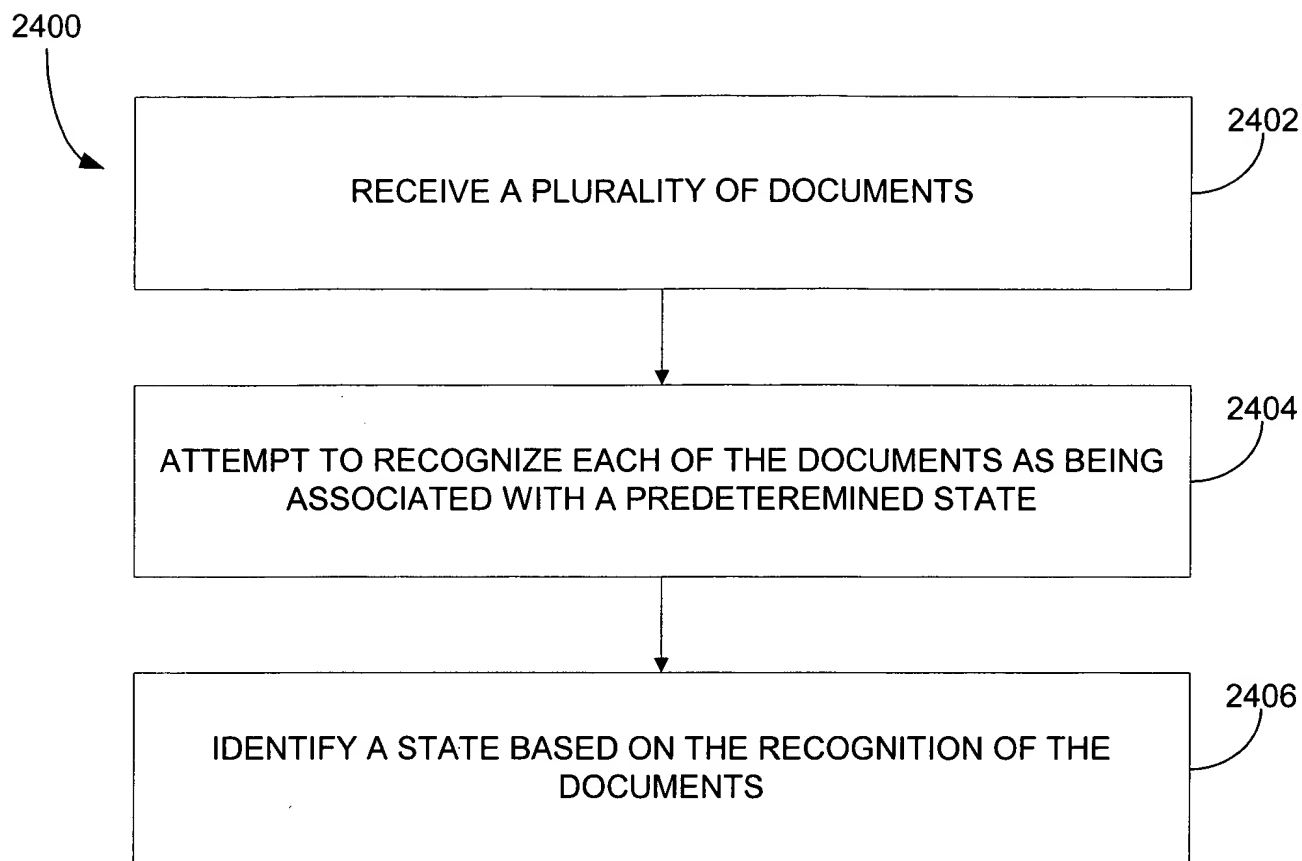
0942081.082801  
T08280" T8024660

2300



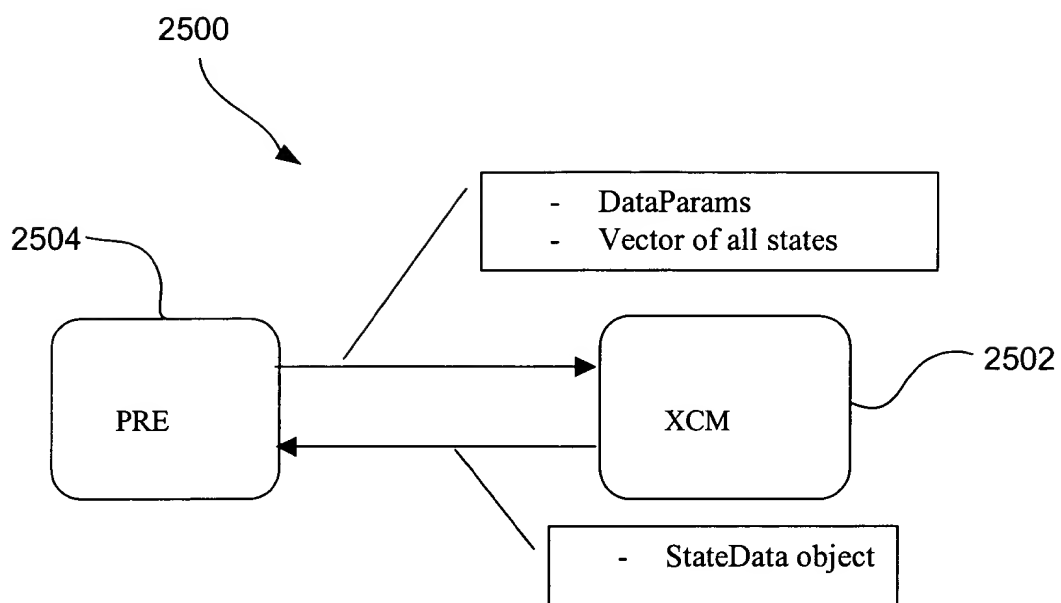
**Fig. 23**

FIG. 24



**Fig. 24**

09942091.062801



**Fig. 25**



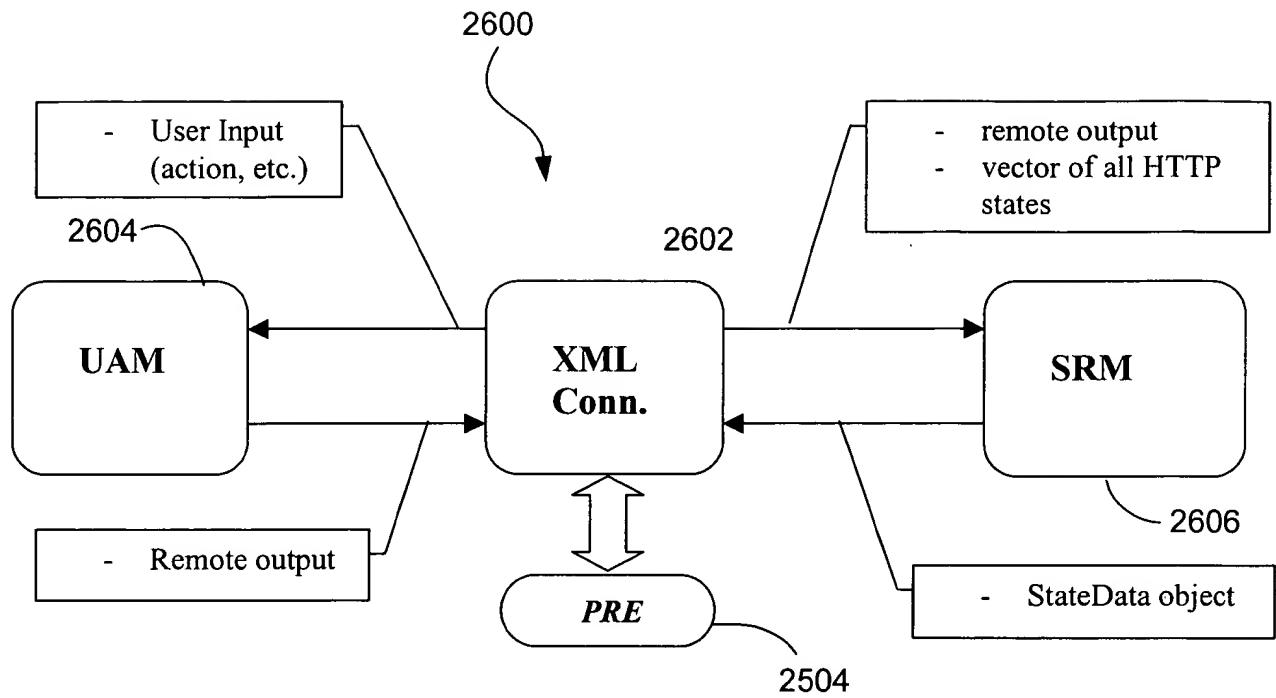


Fig. 26

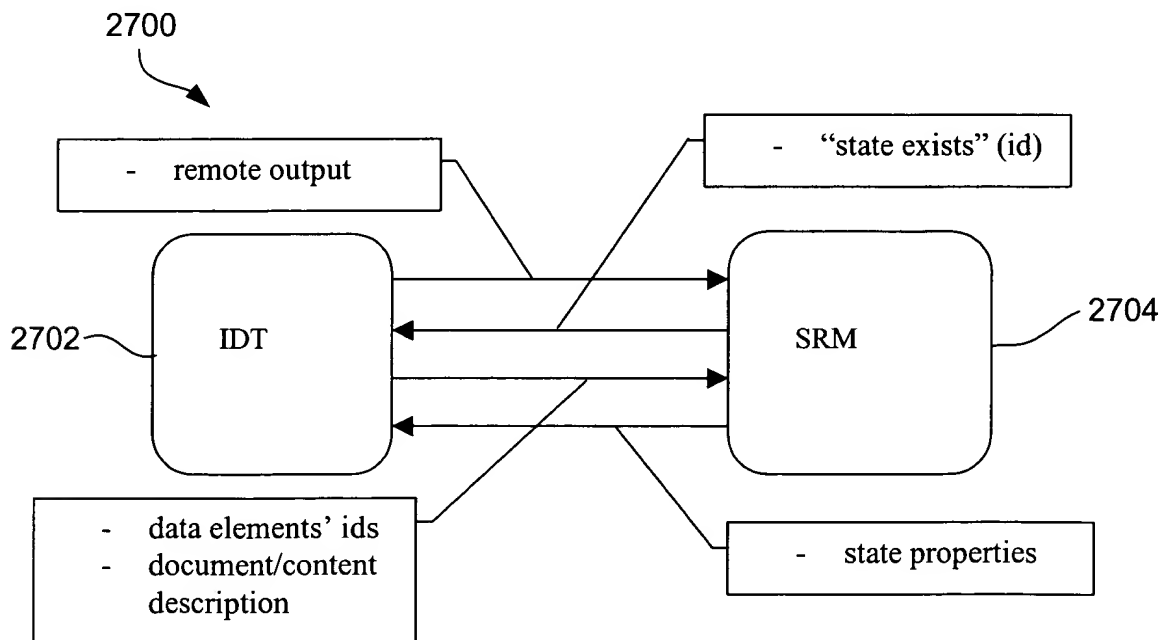


Fig. 27

0942031-03201  
T09200-T092450

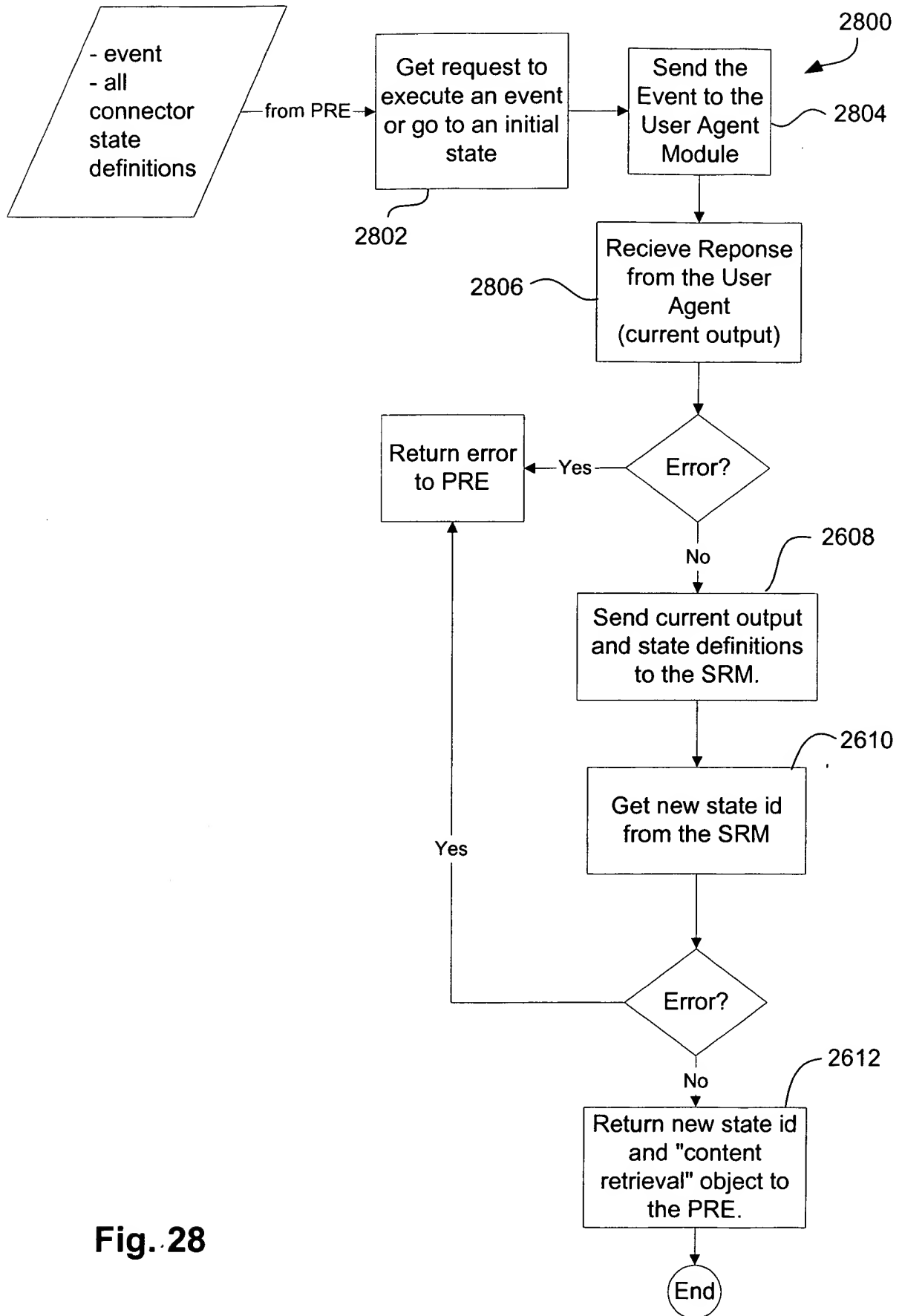


Fig. 28